							Y	′12 – ′	Term	1							
		Septe	ember	^		Oct	ober		November					December			
Theory	UNIT 1 : IDENTYFYING REQUIREMENTS • 1.1 What can be learnt by exploring contexts that design solutions are intended for? • 1.2 What can be learnt by undertaking stakeholder analysis? • 1.3 How can usability be considered when designing prototypes? ASSESSMENT OPPORTUNITY • 1.1 and 1.2 quick quiz • End of unit test Week 1 Week 2 Week 1 Week 3							 <u>UNIT 2 : LEARNING FROM EXISTING PRODUCTS</u> 2.1 Why is it important to analyse and evaluate products as part of the design and manufacturing process? 2.2 Why is it important to understand technological developments in product design? 2.3 Why is it important to understand both past and present developments in product design? <u>ASSESSMENT OPPORTUNITY</u> End Of Unit test Quick quiz 									
	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	
Hmk	 Identifying Requirements 	 Learning From Existing products and practices 	 Implications of Wider issues 	 Design thinking and communication 	 Material component considerations 	 Technical understanding 	 Manufacturing process and techniques 	 Viability of design solutions 	Health and safety	ldentifying Requirements	Technical understanding	Viability of design solutions	 Learning from existing products and practice 	 Implications of wider issues 	 Material component considerations 	Exam Practice questions	
In Depth	 MODELLING & PROTOTYPING The ability to develop a model using typical modelling materials such as styrofoam and cardboard is essential when developing iterative design ideas. In this project students will be expected to research inspirational products, develop their drawing skills whilst creating a variety of conceptual ideas and learn about how to manipulate modelling materials to achieve a 3 dimensional final prototype. Students will need to present: A final PowerPoint that communicates all elements of the project journey A final three dimensional outcome 							Balance Toy Using knowledge, skills and technical understanding you need to design, plan and make a Balance Toy of your own design and development. You will need to present: • A high quality made product • A detailed sequenced plan for making • Technical and constructional drawings									
Big/Small	 7.1 How can materials and processes be used to make iterative models? 1.1 What can be learnt by exploring contexts that design solutions are intended for? 1.2 What can be learnt by undertaking stakeholder analysis? 1.3 How can usability be considered w designing prototypes? 					oring are rtaking dered when	 7.2 Understand methods of joining similar and dissimilar materials within products to fulfil the following functions. 7.2 Demonstrate an understanding of a variety of processes, tools and machinery used to accurately manufacture final prototypes in the workshop made from wood, metal and polymers. 7.4 Understand how and why diffuse products of unction methods are used where the manufacture form wood, metal and polymers. 7.4 Understand how ICT and digitation of a variety of processes, tools and machinery used to accurately manufacture final prototypes in the workshop made from wood, metal and polymers. 7.5 Understand the processes that to be undertaken to ensure prod meet legal requirements and are quality. 					ferent hen lent on ital ern nat need lucts of high					

	Y12 – Term 2															
	January February								March				April			
Theory	 DIAL <i>UNIT 3 : IMPLICATION OF WIDER ISSUES</i> 3.1 What factors need to be considered whilst investigating design possibilities? 3.2 What factors need to be considered when developing design solutions for manufacture? ASSESSMENT OPPORTUNITY End of unit test 							 <u>4. Design Thinking & Communication</u> <u>4.1 Demonstrate an understanding of how to use annotated sketching and digital tools to graphically communicate ideas and sketch modelling to explore possible improvements, in terms of physical requirements, such as:</u> <u>4.1 Demonstrate an understanding of methods used to communicate the construction of design solutions to inform third parties, such as producing:</u> <u>Assessment Opportunity</u> End of unit Test 								
	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4
Hmk	 Alternative Renewable Energy Sources 	Obsolescence	 Life Cycle Assessment - definitions 	 Benefits of Lifecycle assessment 	 Incentives and Directives 	 Designing for Manufacture (DFM) 	 Fairtrade 	 Direct Distribution And manufactuer 	User Centred design	Orthographic Drawing	Two Point perspective	Isometric Drawing	 Exploded Views 	Oblique Drawing	Crating Up Methods	Shading Technique
Big/Small	 3.1 What factors need to be considered whilst investigating design possibilities? 3.3 What factors need to be considered when manufacturing products? 3.4 What factors need to be considered when distributing products to markets? 3.5 How can skills and knowledge from other subject areas, including mathematics and science, inform decisions in product design? 					 What is Function? What is Usability? What is Construction? What is Construction? What is Movement? What is Stability? What is Composition? What is strength? What is aesthetic qualities? What is suitability of materials and components? 4.1 How do product designers us annotated 2D and 3D sketching a digital tools to graphically communicate ideas? 4.2 How do industry professiona use digital design tools to support and communicate the exploration innovation and development of design ideas? 4.3 How do product designers u different approaches to design thinking to support the developmon of design ideas? 						ers use hing and sionals support pration, ht of ers use ign elopment				

Y12 – Term 3

		Septe	mber			Oct	ober		November				December			
I heory	 5. Materia 5.1 Understand components in the state of the state	al Conside ad that the select is influenced by that product de between them a ad why the char in 5.2a make th ducts dependen ncluding:	rations ction of material or a range of fact oducts consist of esigners are req ppropriately for acteristics and em suitable for nt on the contex	ls and ors. of multiple yuired to r their use, properties of use in a ttual	 6. Technical Understanding 6.1 Learners should understand how and why some materials and/or system components need to be reinforced or stiffened to withstand forces and stresses to fulfil the structural integrity of products. 6.1 Learners should understand processes that can be used to ensure the structural integrity of a product. 6.2 Understand how surface finishes and coatings can be used to enhance the appearance of products and the methods of preparing different surfaces to accept finishes in order to deliver a decorative, colourful and quality outcome. 6.2 Understand how materials and products can be finished in different ways to prevent corrosion or decay in the environment they are intended for. 6.3 Demonstrate an understanding of how smart materials change the functionality of products. 				 7. Manufacturing Processes & Techniques 7.1 Understand that 3D iterative models can be made from a range of materials and components to create block models and working prototypes to communication and test ideas, moving parts and structural integrity. 7.1 Demonstrate an understanding of simple processes that can be used to model ideas using hand tools and digital tools such as rapid prototyping, or digital simulation packages to support the creation of iterative developments. 7.2 Understand methods of joining similar and dissimilar materials within products to fulfil the following functions. 7.2 Understand how digital technology, including the use of computer-aided design (CAD) and computer-aided manufacture (CAM) can be used in the making of final prototypes. 				 8. Viability of Design Solutions 9. Health & Safety 8.1 Critically evaluating how a design solution has met its intended requirements. 8.2 Demonstrate an understanding of the methods and importance of undertaken physical testing on a product to ensure it meets the criteria it is meant to fulfil. 8.3 Demonstrate an understanding of the value of feasibility studies to determine the likely factors that influence the commercial viability of a product to market 9.1 Demonstrate an understanding of how to work safely with specialist tools, techniques, processes, equipment and machinery during the design and manufacture of products. 9.2 The responsibility of manufacturers to appropriately label products and offer guarantees to their consumers to deliver the correct levels of product assurance related to safety. 			
	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4	Week 1	Week 2	Week 3	Week 4
Hmk	Functional performance	Aesthetics	Cost and Availability	Properties and Characteris ics	Structural integrity	Triangulati n	Modern technologi s	Material Finishes	Modelling	 Additive Manufactu re 	Modelling materials	 Rapid Prototypin g 	 Testing Design Solutions 	Testing Standards	 Risk Assessme nts 	 Health and Safety Legislatio
	•	•	•	•	•	•	•	•					<u> </u>		<u> </u>	
Big/Small	 5.1 What factors influence the selection of materials that are used in products? 5.2 What materials should be selected when designing and manufacturing products and prototypes in product design? 5.3 Why is it important to consider the properties/characteristics of materials when designing and manufacturing products? 6.3 What opportunities are there through using smart and modern technologies within products? 						 7.1 How can materials and processes be used to make iterative models? 7.2 How can materials and processes be used to make final prototypes? 				 8.1 How can designers assess whether a design solution meets its stakeholder requirements? 8.2 How can product designers and manufacturers assess whether a design solution meets the criteria of technical specifications? 8.3 How do designers and manufacturers determine whether design solutions are commercially viable? 9.1 How can safety be ensured when working with materials in a workshop environment? 9.2 What are the implications of health and safety legislation on product manufacture? 					

	Y13 – Term 1										
	September	October	November	December							
NEA	 Strand 1.1-Explore Strand 1.2 Design Brief Strand 1.3 Stake holders and Primary Users Strand 1.4 Investigating Existing products Strand 1.5 Exploration of Materials Strand 1.6 Technical Specification 	 Strand 2.1 Initial ideas Strand 2.2 Design Developments Strand 2.3 Development of final ideas Strand 2.4 Critical Thinking 	Strand 3.1 Design Communication Strand 3.2 Quality of ideas Strand 3.3 Quality of design Developments Strand 3.4 Quality of Final Design Solutions	Strand 4.1 Quality of planning for making the final Prototype Strand 4.2 Quality of final prototype Strand 4.3 Uses of specialist techniques and processes Strand 4.4 Uses of Specialist tools and equipment Making Prototypes							
Theory											
Homework	 Learning from existing products existing products Implications of wider issues Material component considerations Manufacturing Processes and Techniques 	 Technical understanding Viability of design solutions Design Thinking and communication Learning from existing products 	 Health and Safety Manufacturing processes and techniques <i>Implications of</i> wider issues Technical understanding 	 Material Component component considerations Implications of wider issues Viability of design solutions 							

	Y13 – Term 2														
		Januar	у		February			March				April			
NEA	Strand plannin final Pl Strand prototy Strand special proces Strand Special equipn Making	4.1 Qualit ng for mak rototype 4.2 Qualit pe 4.3 Uses list technic ses 4.4 Uses list tools a nent	 Strand 5.1 Analysis and evaluation of primary and or secondary sources Strand 5.2 Ongoing Evaluation to manage design progression Strand 5.3 Risk Assessments 				Strand 5.4 Feasibility of Design Solution Strand 5.5 Evaluation of Final Prototypes								
Theory															
Homework	 Identifying Requirements Learning from existing 	Products • Implications of wider issues	Design Thinking and communication	 Material Component Consideration 	 Technical understanding 	 Manufacturing processes and techniques 	 Viability of design solutions 	 Health and Safety 	 Identifying requirements 	 Technical understanding 	 Viability of design solutions 	 Viability of design solutions 	1. Material Component Consideration	1. Design Thinking and communication	1. Technical understanding

	Y13 – Term 3											
		Ma	ay		June							
Summer Term												
In Depth												